

PLAN of STUDY: MA in Digital Media & Design

Digital Media and Design Department

SCHOOL OF FINE ARTS

2018-2019 Catalog

MA in DMD Degree plan must reflect 30 successfully completed credits (excluding Pass/Fail courses).

DMD Studio Courses, choose 15 credits from:

DMD 5020 Design Thinking	DMD 5320 Introduction to Lighting & Rendering
DMD 5021 Design Lab	DMD 5340 Compositing For Visual Effects
DMD 5025 Portfolio & Professional Development	DMD 5350 Simulation & Technical Directing
DMD 5030 Narrative Workshop	DMD 5420 Wearable Electronics and Interactive Objects
DMD 5035 Interaction Design	DMD 5440 Mobile Application Development 1
DMD 5040 UConn Student Agency	DMD 5470 Advanced Web Design and Development
DMD 5070 Introduction to Web Design	DMD 5500 Introduction to Digital Game Design
DMD 5095 Special Topics	DMD 5522 The Story in Video Games
DMD 5200 Introduction to Motion Graphics	DMD 5530 3D Virtual World & Simulations
DMD 5201 Advanced Motion Graphics	DMD 5531 Game System Design
DMD 5205 History of Animation	DMD 5536 Disruptive Technologies in Games
DMD 5210 Moving Image & Sequence (editing)	DMD 5540 Multiplayer Game Development
DMD 5211 Experimental & Alternative Techniques	DMD 5542 Introduction to Scripting for Games
DMD 5220 Broadcast Graphics & Title Sequence	DMD 5550 Game Production
DMD 5230 Cinematic Storytelling	DMD 5560 Advanced Digital Game Design & Development
DMD 5300 Introduction to 3D Animation	DMD 5700 Digital Media Strategies for Business
DMD 5301 Advanced 3D Animation	DMD 5710 Social Media Business Applications
DMD 5305 History of Computer Graphics	DMD 5720 Digital Media Analytics
DMD 5310 Introduction to 3D Modeling	DMD 5730 Digital Consumer Behavior
DMD 5311 Advanced Modeling, Lighting & Rendering	DMD 5998 Variable Topics
DMD 5315 Character Rigging	

DMD 5001 Digital Media Graduate Colloquium (3 credits) (fall semester):

Taken once in the student's first semester.

DMD 5099 Independent Study or DMD 4081 Internship (3 credits):

Taken with a DMD faculty member or, in consultation with advisor, with faculty from another department.

Art / Design / Digital Media History & Theory requirement (3 credits)

DMD 5010 Digital Culture (3 credits) (fall semester):

Taken once in the student's first semester.

Graduate Level Electives (6 credits):

Two 5000 or 6000-level graduate courses taken outside the department in a coherent field of study, to be decided in consultation with the student's advisor.

Advisor's signature

Department Head

Associate Advisor's Signature

Associate Advisor's Signature